



CHARACTER SHEET

Name Rene's Body
Ht Wt Size Modifier 0 Age
Appearance Whatever Rene wants

Point Total 750
Unspent Points 0

Character stats table including ST, DX, IQ, HT, HP, Will, Per, FP with current values and modifiers.

Languages table with Spoken and Written columns.

DR and Cultural Familiarities table.

BASIC LIFT 20 DAMAGE Thr 1d-2 Sw 1d
BASIC SPEED 5 [0] BASIC MOVE 5 [0]

PARRY, BLOCK, and Reaction Modifiers table.

ENCUMBRANCE, MOVE, and DODGE table.

SKILLS table with columns for Name, Level, and Relative Level.

ADVANTAGES AND PERKS
Morph (Improvised Forms; Extra Morphing Capacity [660] (+520); Cannot Memorize Forms; Flawed)
Regeneration (Extreme: 10 HP/Sec) [150]
Unaging [15]
Unkillable 3 [150]

DISADVANTAGES AND QUIRKS
Wealth (Dead Broke) [-25]



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HAND WEAPONS
Qty Weapon

Damage Reach Parry Notes

Cost Weight

RANGED WEAPONS
Qty Weapon

Damage Acc Range RoF Shots ST Bulk Rcl LC Notes

Cost Weight

SPEED/RANGE TABLE
For complete table, see p. 550.

Speed/ Range Modifier	Linear Measurement (range/speed)
0	2 yd or less
-1	3 yd
-2	5 yd
-3	7 yd
-4	10 yd
-5	15 yd
-6	20 yd
-7	30 yd
-8	50 yd
-9	70 yd
-10	100 yd
-11	150 yd
-12	200 yd
-13	300 yd
-14	500 yd
-15	700 yd

HIT LOCATION

Modifier	Location
0	Torso
-2	Arm/Leg
-3	Groin
-4	Hand
-5	Face
-7	Skull

Imp or *Pi* attacks can target vitals at -3 or eyes at -9.

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ARMOR & POSSESSIONS
Qty Item

Location

Cost Weight

CHARACTER NOTES

POINTS SUMMARY

Attributes/Secondary Characteristics	[-200]
Advantages/Perks/TL/Languages/ Cultural Familiarity	[975]
Disadvantages/Quirks	[-25]
Skills/Techniques	[0]
Other	[]