



Name Lt. Nancy Harrigan Player NPC Point Total 100
 Ht 5'6" Wt 143 Size Modifier 0 Age 31 Unspent Points 0
 Appearance Average looking 30 something woman with dark hair and a hard
 cop-like demeanor.

ST	10	[0]	HP	10	<small>CURRENT</small>	[0]
DX	10	[0]	Will	13		[0]
IQ	13	[60]	Per	15	<small>CURRENT</small>	[0]
HT	10	[0]	FP	10		[0]

Languages	Spoken	Written
English (Native Language)	(Native)	(Native) [0]

BASIC LIFT 20 DAMAGE Thr 1d-2 Sw 1d
 BASIC SPEED 5 [0] BASIC MOVE 5 [0]

DR	TL: 8	[0]
Eyes 0	Cultural Familiarities	
Neck 0	Western (Native)	[0]
Skull 2		
Face 0		
Torso 0		
Groin 0		
Arms 0		
Hands 0		
Legs 0		

ENCUMBRANCE	MOVE	DODGE
None (0) = BL 20	BM x 1 5	Dodge 8
Light (1) = 2 x BL 40	BM x 0.8 4	Dodge - 1 7
Medium (2) = 3 x BL 60	BM x 0.6 3	Dodge - 2 6
Heavy (3) = 6 x BL 120	BM x 0.4 2	Dodge - 3 5
X-Heavy (4) = 10 x BL 200	BM x 0.2 1	Dodge - 4 4

PARRY	Reaction Modifiers
8	Appearance:
Brawling	Status: +1; <i>Includes:</i> +1 from 'Rank (Police)'
BLOCK	Other: +0
0	Conditional: -1 from 'Stubbornness', +2 from 'Overconfidence' when young or naive individuals, -2 from 'Overconfidence' when experienced NPCs, +1 from 'Workaholic', -1 from 'Workaholic'

TEMPLATES AND METATRAITS	
Police Detective (Mysteries)	[0]
ADVANTAGES AND PERKS	
Extra Perception 2 (Affects displayed Per score)	[10]
Legal Enforcement Powers 1	[5]
Rank (Police) 2	[10]
DISADVANTAGES AND QUIRKS	
Addiction (Tobacco) (Cheap) (Highly addictive; Legal)	[-5]
Code of Honor (Police)	[-5]
Duty (Police) (15 or less (almost always))	[-15]
Overconfidence (12 or less)	[-5]
Stubbornness	[-5]
Workaholic	[-5]
Obsession (Cold cases)	[-1]

SKILLS			
Name	Level	Relative Level	
Acting	12	IQ-1	[1]
Administration	12	IQ-1	[1]
Area Knowledge (City)	14	IQ+1	[2]
Area Knowledge (Precinct)	14	IQ+1	[2]
Brawling	10	DX+0	[1]
Parry: 8			
Computer Operation/TL8	13	IQ+0	[1]
Criminology/TL8	14	IQ+1	[4]
Detect Lies	15	Per+0	[4]
Driving/TL8 (Automobile)	9	DX-1	[1]
Fast-Talk	14	IQ+1	[4]
First Aid/TL8 (Human)	13	IQ+0	[1]
Forensics/TL8	12	IQ-1	[2]
Guns/TL8 (Pistol)	13	DX+3	[8]
Guns/TL8 (Shotgun)	11	DX+1	[1]
Holdout	13	IQ+0	[2]
Interrogation	14	IQ+1	[4]
Intimidation	13	Will+0	[2]
Law (Criminal)	11	IQ-2	[1]
Professional Skill (Law Enforcement)	14	IQ+1	[4]
Psychology (Human)	11	IQ-2	[1]
Running	9	HT-1	[1]
Savoir-Faire (Police)	13	IQ+0	[1]
Shadowing	13	IQ+0	[2]
Stealth	10	DX+0	[2]
Streetwise	13	IQ+0	[2]
Writing	12	IQ-1	[1]



CHARACTER SHEET
Lt. Nancy Harrigan

HAND WEAPONS				Cost	Weight
Qty	Weapon	Damage	Reach	Lvl(Pry)Notes	
	Brawling				
	Punch	1d-3 cr	C	10 (8)	
	Bite	1d-3 cr	C	10 (No)	
	Kick	1d-2 cr	C,1	8 (No)	

RANGED WEAPONS													Cost	Weight
Qty	Weapon	Damage	Acc	Range	RoF	Shots	Lvl	ST	Bulk	Rcl	LC	Notes		
1	AMT Back Up, .380 ACP	2d-1 pi	1	110 / 1200	3	5+1(3)	13	8	-1	2	3	[1]	350	1.4
1	Glock 17, 9x19mm	2d+2 pi	2	160 / 1800	3	17+1(3)	13	8	-2	2	3	[4]	600	1.9

SPEED/RANGE TABLE
For complete table, see p. 550.

Speed/Range Modifier	Linear Measurement (range/speed)
0	2 yd or less
-1	3 yd
-2	5 yd
-3	7 yd
-4	10 yd
-5	15 yd
-6	20 yd
-7	30 yd
-8	50 yd
-9	70 yd
-10	100 yd
-11	150 yd
-12	200 yd
-13	300 yd
-14	500 yd
-15	700 yd

HIT LOCATION

Modifier	Location
0	Torso
-2	Arm/Leg
-3	Groin
-4	Hand
-5	Face
-5	Neck
-7	Skull

Imp or Pi attacks can target vitals at -3 or eyes at -9.

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ARMOR & POSSESSIONS

Qty	Item	Location	Cost	Weight
2	.380 ACP (9x17mm) (TL 7 ammunition)		2	.2
3	Auto Pistol, 9mm (TL 7, Ammunition)		36	1.8
1	Badge (Police Service)		0	0
1	Basic Crime Scene kit		0	10
1	Cell Phone		0	.25
1	Handcuffs		0	.5
1	Holster, Shoulder		50	1
1	Holster, Undercover		125	1
1	Latex Gloves		0	0
1	Personal Radio		0	1
1	Type IIA Armor	torso	0	5

CHARACTER NOTES
Lt. Harrigan has been on the Houston police force for a long time. Susanna

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POINTS SUMMARY

Attributes/Secondary Characteristics	[60]
Advantages/Perks/TL/Languages/Cultural Familiarity	[25]
Disadvantages/Quirks	[-41]
Skills/Techniques	[56]
Other	[]



NOTES

Lt. Harrigan has been on the Houston police force for a long time. Susanna has managed to claw her way up a traditionally male profession. Many don't take to her leadership style at first. The Lt. simply puts it like this, "if you don't like it quit. You're not paid to like it." Smart and gutsy she has never backed down from a case, soon after making detective she was assigned to vice. In the squad, she has seen the ugly side of humanity up close. Susanna moved into homicide and cracked several major cases. Eventually she was promoted and has taken over the major case squad.