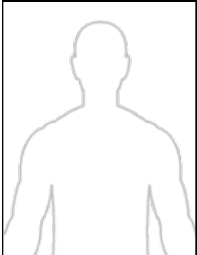


Portrait	Identity	Player Information	100 Points
	Name: E'nath	Player: owner	Attributes: 71
	Title: The Wanderer	Campaign:	Advantages: 28
	Religion:	Created On: Jul 30, 2010	Disadvantages: -30
Description			
Race: Ma'Heotne	Height: 5' 7"	Hair: Bald	Quirks: -4
Gender: Male	Weight: 169 lb	Eyes: Grey	Skills: 35
Age: 17	Size: +0	Skin: Light Tan	Spells: 0
Birthday: September 17	TL: 4	Hand: Right	Race: 0
			Earned: 0

Attributes	Encumbrance, Move & Dodge	Hit Location	Fatigue/Hit
Strength (ST): 10	Level Max Load Move Dodge	Roll Where - DR	Current FP: -
Dexterity (DX): 11	• None (0) 20 lb 5 8	- Eye -9 0	Basic FP: 10
Intelligence (IQ): 12	Light (1) 40 lb 4 7	3-4 Skull -7 2	Tired: 3
Health (HT): 11	Medium (2) 60 lb 3 6	5 Face -5 0	Collapse: 0
Will: 13	Heavy (3) 120 lb 2 5	6-7 R. Leg -2 0	Unconscious: -10
Fright Check: 13	X-Heavy (4) 200 lb 1 4	8 R. Arm -2 0	Current HP: -
Basic Speed: 5.25	Lifting & Moving Things	9-10 Torso 0 0	Basic HP: 12
Basic Move: 5	Basic Lift: 20 lb	11 Groin -3 0	Reeling: 3
Perception: 12	One-Handed Lift: 40 lb	12 L. Arm -2 0	Collapse: 0
Vision: 12	Two-Handed Lift: 160 lb	13-14 L. Leg -2 0	Check #1: -12
Hearing: 12	Shove & Knock Over: 240 lb	15 Hand -4 0	Check #2: -24
Taste & Smell: 12	Running Shove & Knock Over: 480 lb	16 Foot -4 0	Check #3: -36
Touch: 12	Carry On Back: 300 lb	17-18 Neck -5 0	Check #4: -48
thr: 1d-2 sw: 1d	Shift Slightly: 1,000 lb	- Vitals -3 0	Dead: -60

Advantages & Disadvantages	Pts	Ref	Skills	SL	RSL	Pts	Ref
Social Stigma (Minority Group)	-10	B155	Innate Attack (E'tahek)	14	DX+2	4	B201
-2 Reaction from others; +2 Reaction in own group			Disarming (Innate Attack)	15	+1	2	B230, MA70
Vow (Will not use weapon other than E'tahek)	-10	B161	Retain Weapon (Innate Attack)	15	+1	2	B232, MA78
Code of Honor (Traveling Monk)	-5	B127	Counterattack (Innate Attack)	10	-4	1	MA70
Disciplines of Faith (Ritualism)	-5	B132	<b>Mental Strength</b>	15	Will+2	4	B209
Mind Shield 1	4	B70	Philosophy (The Way of the Amahne)	12	IQ+0	4	B213
Psychokinesis Talent 1	5		Diplomacy	11	IQ-1	2	B187
Single-Minded	5	B85	Fast-Draw (E'tahek)	12	DX+1	2	B194
Innate Attack (Cut) 2	12	B61	Judo	10	DX-1	2	B203
Melee range 1,2, -20%.			Allows parrying two different attacks per turn, one with each hand.				
Humble	-1	B164	Meditation	12	Will-1	2	B207
Intolerance (Those who promote "imbalance")	-1	B140	Religious Ritual (Teaching the Woven Cycle)	11	IQ-1	2	B217
Scope: Rare, -1.			Theology (Teachings of Moxe'oeva)	11	IQ-1	2	B226
Incompetence	-1	B164	Autohypnosis	11	Will-2	1	B179
Local World History			Detect Lies	10	Per-2	1	B187
Incompetence	-1	B164	First Aid/TL4	12	IQ+0	1	B195
Local World Customs			Hidden Lore (Warren of He'Venotsa)	11	IQ-1	1	B199
Language: Salt	2	B24	Intimidation	12	Will-1	1	B202
Spoken (Accented), +2.			Teaching	11	IQ-1	1	B224
Language: Ma'Heotne	0	B24					
Spoken (Native), +0.							

Melee Weapons	Usage	Lvl	Parry	Block	Damage	Reach	ST
Innate Attack (Cut)		14	10	10	2d+2	1,2	

**Notes**

- Strength lies in knowing oneself; those who do not know themselves are lost and open to the manipulations of others.
- A willingness to learn is a sign of strength.
- Endure. In enduring, grow strong.
- Learn to see the whole, or be blinded to the truth.
- Many in unison can accomplish more than many alone.
- Seek balance, or lose sight of your goal.
- Patience is a virtue.
- Focus and discipline are the key to strength; diversion is the key to weakness.