Dr. Diedra Christopher

Human Female 163 cm* 57 kg* Brown Hair, Brown Eyes 32 years old

Attributes [89]

ST 10	DX 11 [20]	IQ 13 [60]	HT 10
HP 12 [4]	Will 13	Per 14 [5]	FP 10
Basic Lift 20		Damage 1d-2/1d	
Basic Speed 5.25		Basic Move 5	
Ground Move 5		Water Move 1	

Social Background

TL: 10 [0]

Cultural Familiarities: Spacer (Native) [0]. Languages: English (Native) [0].

Advantages [49]

Appearance (Attractive) [4]
Eidetic Memory [5]
Legal Enforcement Powers (1) [5]
Unfazeable [15]
Admin Rank (Med Exmr) (1) [5]
Healer (1) [10]
Status (MD) (1) [5]

Disadvantages [-70]

Charitable (12-) [-15]
Code of Honor (Professional) [-5]
Honesty (12-) [-10]
Stubbornness [-5]
Unluckiness [-10]
Curious (12-) [-5]
Duty (Coroner) (12-) [-10]
Overconfidence (12-) [-5]
Sense of Duty (police) [-5]

HP 12

FP 10

Quirks [-5]

Attentive [-1]
Feels superior to non-doctors [-1]
Proud [-1]
Crusader type [-1]
Nosy [-1]

Skills [87]

Administration 12 [1], Area Knowledge (local) 13 [1], Beam Weapons/TL10 (Pistol) 12 [2], Body Language (Human) 13 [1], Chemistry/TL10 12 [2], Computer Operation/TL10 13 [1], Criminology/TL10 IQ+2 15 [8], Current Affairs/TL10 (Business) 13 [1], Diagnosis/TL10 (Human) 14 [4] includes: +1 from 'Healer', Diplomacy IQ-2 11 [1], Driving/TL10 (Hovercraft) 11 [2], Electronics Operation/TL10 (Medical) 14 [4], Electronics Operation/TL10 (Security) 13 [2], Fast-Draw (Pistol) 12 [2], First Aid/TL10 (Human) 17 [1] includes: +1 from 'Healer', Forced Entry 11 [1], Forensics/TL10 13 [4], Interrogation 13 [2], Law (local) 13 [4], Observation Per+1 15 [4], Pharmacy/TL10 (Synthetic) 13 [2] includes: +1 from 'Healer', Physician/TL10 (general) 12 [1] includes: +1 from 'Healer', Physician/TL10 (Human) 17 [16] includes: +1 from 'Healer', Physician/TL10 (Kinski) 13 [2] includes: +1 from 'Healer', Physiology/TL10 (Human) 13 [2] includes: +1 from 'Healer', Psychology (Human) 12 [1] includes: +1 from 'Healer', Research/TL10 13 [2], Savoir-Faire (Police) 13 [1], Search 14 [2], Shadowing 12 [1], Stealth 11 [2], Streetwise 13 [2], Surgery/TL10 (Human) IQ/VH - 13 [2] includes: +1 from 'Healer', Swimming 10 [1], Teaching 12 [1]. Vacc Suit/TL10 10 [1]. Veterinary/TL10 (general) 12 [0] includes: +1 from 'Healer',

Stats [89] Ads [49] Disads [-70] Quirks [-5] Skills [87] = Total [150]

**** It's the 42nd and a half century! Even GURPS has gone metric by then!!!***