



CHARACTER SHEET

Name D-Girl

Ht 5'7"

Wt 128lbs

Size Modifier 0 Age 20

Appearance Atheleitic blue-eyed blonde with issues

Player NPC Super Villain Point Total 810

Unspent Points 0

ST	11	[10]	HP	11	[0]
DX	13	[60]	Will	14	[0]
IQ	14	[80]	Per	15	[5]
HT	13	[30]	FP	16	[9]

Languages	Spoken	Written	
English (Native Speaker)	(Native)	(Native)	[0]

BASIC LIFT 24 DAMAGE Thr 1d-1 Sw 1d+1
 BASIC SPEED 6.5 [0] BASIC MOVE 6 [0]

DR	TL: 8	[0]
Eyes 0	Cultural Familiarities	
Neck 0	Western (Native)	[0]
Skull 2		
Face 0		
Torso 0		
Groin 0		
Arms 0		
Hands 0		
Legs 0		
Feet 0		

ENCUMBRANCE	MOVE	DODGE			
None (0) = BL 24	BM x 1 6	Dodge 9			
Light (1) = 2 x BL 48	BM x 0.8 4	Dodge - 1 8			
Medium (2) = 3 x BL 72	BM x 0.6 3	Dodge - 2 7			
Heavy (3) = 6 x BL 144	BM x 0.4 2	Dodge - 3 6			
X-Heavy (4) = 10 x BL 240	BM x 0.2 1	Dodge - 4 5			
MOVEMENT	None	Light	Medium	Heavy	X-Heavy
Ground Move	6	4	3	2	1
Water Move	1	0	0	0	0

PARRY	Reaction Modifiers
9	Appearance: +1/+1 <i>Unappealing Includes: +1 from 'Appearance'</i> <i>Appealing Includes: +1 from 'Appearance'</i> Status: +1; Includes: +1 from 'Wealth' Other: +0
DX	
BLOCK	Conditional: -1 from 'Social Stigma (Criminal Record)', -2 from 'Reputation (Mean tempered villain)', +1 from 'Fashion Sense' when in social situations, when you have a chance to plan your attire in advance, +1 from 'Super-Spy' when All members of the character's organization below his Rank as well as enemy agents of roughly equal Rank who are aware of his identity
7	
DX	

ADVANTAGES AND PERKS	
3D Spatial Sense {p. B34}	[10]
Affliction (Dimension Door Other) 1 (Advantage (Warp) (+255)) {p. B35, P39}	[265]
Appearance (Attractive) {p. B21}	[4]
Damage Resistance (Dimensional Barrier) 5 (Front only; Force Field; Ranged; Reflection; Requires Active Defense; Requires IQ Roll) {p. B46, P45}	[43]
Detect (Dimensional Doors) (Rare) {p. B48, P47}	[5]
Fashion Sense {p. B21}	[5]
Super-Spy 1 {p. LFM4, PU3:16}	[15]
Teleportation Talent 4 (Affliction; Body Sense; Damage Resistance (Dimensional Barrier); Detect (Dimensional Ripples); Snatcher; Warp) {p. P134}	[20]
Warp (Dimension Door) (Cosmic: Unlimited Encumbrance; Mutant; No Strain; Reliable (+10); Special Movement (Walk into portal) (+1)) {p. B98, P88}	[255]
Wealth (Very Wealthy) {p. B25}	[30]
Sexy Pose {p. PU2:15}	[1]
Skintight {p. SU30}	[1]

SKILLS			
Name	Level	Relative Level	
Body Sense {p. B181}	20	DX+7	[4]
Includes: +4 from 'Teleportation Talent', +3 from '3D Spatial Sense'			
Carousing {p. B183}	13	HT+0	[1]
Current Affairs/TL8 (High Culture) {p. B186}	14	IQ+0	[1]
Current Affairs/TL8 (People) {p. B186}	14	IQ+0	[1]
Current Affairs/TL8 (Politics) {p. B186}	15	IQ+1	[1]
Includes: +1 from 'Super-Spy'			
Current Affairs/TL8 (Popular Culture) {p. B186}	15	IQ+1	[2]
Current Affairs/TL8 (Travel) {p. B186}	17	IQ+3	[8]
Dancing {p. B187}	12	DX-1	[1]
Disguise/TL8 (Human) {p. B187}	14	IQ+0	[1]
Includes: +1 from 'Super-Spy'			
Fast-Talk {p. B195}	15	IQ+1	[2]
Includes: +1 from 'Super-Spy'			
Filch {p. B195}	13	DX+0	[2]
Geography/TL8 (Political) {p. B198}	14	IQ+0	[4]
Holdout {p. B200}	14	IQ+0	[1]
Includes: +1 from 'Super-Spy'			
Judo {p. B203}	14	DX+1	[8]
Lockpicking/TL8 {p. B206}	14	IQ+0	[2]
Navigation/TL8 (Land) {p. B211}	17	IQ+3	[2]
Includes: +3 from '3D Spatial Sense'			
Observation {p. B211}	17	Per+2	[4]
Includes: +1 from 'Super-Spy'			
Conditional: +2 from 'Detect (Dimensional Doors)' when intentionally seeking anything you can detect			
Savoir-Faire (High Society) {p. B218}	14	IQ+0	[1]
Sex Appeal (Human) {p. B219, S224}	13	HT+0	[1]
Includes: +1 from 'Appearance'			
Shadowing {p. B219}	16	IQ+2	[4]
Includes: +1 from 'Super-Spy'			
Conditional: +2 from 'Warp (Dimension Door)' when attempting to follow someone on foot, to bypass crowds, watch quarry from rooftops, etc.			
Smuggling {p. B221}	13	IQ-1	[1]
Stealth {p. B222}	16	DX+3	[8]
Includes: +1 from 'Super-Spy'			

DISADVANTAGES AND QUIRKS	
Bad Temper (12 or less) {p. B124}	[-10]
Enemy (G-Girl) (Equal in power to the PC) (9 or less) {p. B135}	[-10]
Greed (12 or less) {p. B137}	[-15]
Impulsiveness (12 or less) {p. B139}	[-10]
Jealousy {p. B140}	[-10]
Reputation (Mean tempered villain) -2 (All the time; Almost everyone) {p. B27}	[-10]
Secret (Base) (Imprisonment or Exile) {p. B152}	[-20]
Secret Identity (Serious Embarrassment) {p. B153}	[-5]
Social Stigma (Criminal Record) {p. B155}	[-5]
Proud {p. B164}	[-1]
Spoiled	[-1]
Staid {p. B164}	[-1]



DESCRIPTION

Height: 5'7"

Weight: 128 lbs.

Eyes: Blue

Hair: Blonde

Age: 20

Skin: Tanned Caucasian

Other distinguishing features: None

Uniform: Silvery bodice with a golden lightning bolt and silver mask.

Strength Level: D-Girl possesses normal strength for a human female of her age and build; who engages in regular intensive exercise.

Known Superhuman Powers: D-Girl is capable of opening dimensional doors to travel distances without crossing the intervening space. There is no known limit to the distance she can travel. She has also been known to retrieve things from elsewhere as well.

NOTES

Real Name: Demi Broderick

Occupation: Professional criminal

Identity: Secret

Legal Status: U.S. Citizen with criminal record

Other Aliases: D-Bee

Place of birth: Joliet, IL.

Marital Status: Single

Known Relatives:

Group Affiliations:

Base of Operations:

History: Demi Broderick is the daughter of millionaire Michael Broderick of Broderick Pharmaceuticals. Her mother was a notable doctor in the Dallas area. She was born to a life of privilege and private schools. Her parents doted on her constantly, spoiling her rotten. She was accustomed to having anything she wanted and was destined to take over her father's fortune.

It was in her sophomore year that strange things began to happen. At first it was little things, they would simply appear in her hand when she thought about them. She soon found that she could also teleport herself to places that she had been. She kept all of this hidden from her friends and family. Demi graduated from high school and went on to college.

While Demi was at the university of Texas, she began to party instead of going to class. She spent a lot of time being the popular girl again. It all came crashing down when her father told her he was going to cut her off if she didn't improve. Demi did for a while, but when the grades came out it wasn't good enough and Dad cancelled her credit cards. Demi's social life completely collapsed. Her friends ditched her since she was no longer the life of the party. Even her boyfriend Jeremy said he just wanted to be friends, a sure sign the relationship was over. The final straw was when her Porsche was repo'd and she had an eviction notice on her apartment door.

Demi wanted everything back and she knew one way she could do it; she had to use her powers. At first it was little things, like jewelry and electronics, but that wouldn't pay the rent. Demi needed cash; she had an idea. She just needed to see the inside of a bank vault. Demi hatched a plan. She decided to pretend to get a safety deposit box for her latest acquisitions so the bank officer would show her the vault. That night she opened a dimension door into the vault and stole what she needed and left a thank you note signed "D". The surveillance images only showed her profile and the investigators are at a dead end. The papers dubbed her the "D-girl".

Demi now leads a life of luxury; she is still going to college and gets great grades. She steals anything she needs including the answers to exams. Her dad thinks cutting her off was the best thing he could have done for her. Demi, on the other hand, plans to make him pay for that.