



**CHARACTER SHEET**

Name: Ah-Phar Racial Template  
 Race: Human  
 Appearance:

Player: \_\_\_\_\_  
 Ht: \_\_\_\_\_ Wt: \_\_\_\_\_ Age: \_\_\_\_\_ Spent: 2  
 Unspent: 148

<b>ST</b> 9* [ 0]	<b>HP</b> 11† [ 0]	<b>Basic Speed</b> 5 [ 0]
<b>DX</b> 10 [ 0]	<b>Will</b> 10 [ 0]	<b>Basic Move</b> 5 [ 0]
<b>IQ</b> 10 [ 0]	<b>Per</b> 10 [ 0]	<b>BL</b> 16 lb (ST×ST)/5
<b>HT</b> 10 [ 0]	<b>FP</b> 10 [ 0]	<b>Thr</b> 1d-2 <b>Sw</b> 1d-1
<b>TL</b> 11 [ 0]	<b>SM</b> +0	

\* Includes: -1 from 'Reduced ST (Racial)' † Includes: +2 from 'Extra Hit Points (Racial)'

Vision 10	Fright Check 10	High Jump 20
Hearing 12*	Consciousness	Money 15000
Touch 10	Death Check	
Taste/Smell 10	Broad Jump 7	

\* Includes: +2 from 'Acute Hearing (Racial)'

**HP** 3, 0, -11, -22, -33, -44, -55 **FP** 3, 0, -10

LIFTING FEATS					
Name	1-Hand Lift*	2-Hand Lift†	Shove / Over‡	Carry on Back§	Shift Slightly
Basic	32 lb	128 lb	192 lb	240 lb	800 lb

\* Takes 2 seconds to complete † Takes 4 seconds to complete  
 ‡ Double with a running start § Lose 1 FP/sec while over X-Hvy enc.

ENCUMBRANCE TABLE					
Name	« None »	Light	Med	Hvy	X-Hvy
Basic	16 lb	32 lb	48 lb	96 lb	160 lb
Ground	5 yd	4 yd	3 yd	2 yd	1 yd
Water	1 yd	1 yd	1 yd	1 yd	1 yd
Dodge	8	7	6	5	4

PARRY	PARRY	BLOCK	DODGE	DR
	8		8	0
	DX		None	Torso

REACTION MODIFIERS	
Appearance:	+0
Status:	+0
Other:	+0

ADVANTAGES	
Name	Pts
Acute Hearing (Racial) 2	[ 4]
Common Sense (Racial)	[ 10]
Extra Hit Points (Racial) 2 (Affects displayed HP score)	[ 4]

DISADVANTAGES	
Name	Pts
Phobia [Racial] (Rupophobia-Fear of dirt) -1 (12 or less)	[ -5]
Reduced ST (Racial) -1 (Affects displayed ST score)	[ -10]

QUIRKS	
Name	Pts
Preoccupied with Philosophy (Racial)	[ -1]

MELEE ATTACKS							
Name	Skill	Parry	Damage	Reach	ST	LC	Notes
Bite	10	—	1d-3 cr	C	—	—	
Kick	8	—	1d-2 cr	C,1	—	—	
Punch	10	8	1d-3 cr	C	—	—	

POINTS SUMMARY		Pts
Basic Attributes, Secondary Characteristics		[ 0]
Advantages, Perks		[ 18]
Disadvantages, Quirks		[ -16]
Skills, Techniques		[ 0]
<b>Total Points Spent:</b>		<b>2</b>
<b>Unspent Points:</b>		<b>148</b>

CAMPAIGN LOG		
Points: (logged) 0	+ (other) 0	= (total) 0
<b>Initial Character Creation</b>		
Character created using GURPS Character Assistant 4		
8/4/2007: 0 pts		